



## **Part Two/Chapter Eight**

### **STANDARD SCENIC TECHNIQUES AND PRACTICES**

#### **DISCUSSION QUESTIONS:**

1. Define wing and drop scenery. Discuss why it is one of the most enduring design styles in all of theatre.
2. Explain the importance of traps in the stage as a theatrical device.
3. Outline the difference between a designer's and scene shop's pack of drawings.
4. Analyze the progression from a designer's deck plan to the construction deck plan.
5. List the different scene shop departments and describe their purposes.
6. Describe a situation where you would use both a soft and hard flat. Support the use of each.